



Name
William Schultz

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Portfolio
ws.media

Summary

With over 15 years of experience in post-production, I have brought to life high-quality advertising and entertainment for some of the world’s largest brands and networks. Throughout my career, I have focused on providing a large variety of clients with my unique technical and stylistic expertise, utilizing the latest offline/online workflows.

Experience

Senior Editor, Colorist

TangentVector, Production Company

Jan. 2019 – Current

Commercial Clients

Apollo, Autoweek, General Motors, Infiniti, Kia, Porsche, ZF Motorsports

Films

Discovery/Motortrend: Pikes Peak 2020 (Senior Editor / 2020)

Apex: The Race Across America (Senior Editor / 2019)

Porsche: Evolution of Taycan - World Premiere (Senior Editor & Colorist / 2019)

Broadcast Series

Proving Grounds (Senior Editor & Colorist for Season 3 / 2020)

DRIVE on NBCSN (Senior Editor for Season 6 / 2019)

Proving Grounds (Senior Editor for Season 2 / 2019)

Off The Grid: Indycar (Senior Editor for Season 4 / 2019)

Offline/Online & Finishing Editor, Motion Graphics Artist, Colorist

Freelance

Jun. 2011 – Current

Commercial Clients

Adidas, Autodesk, Citifyd, GoPro, Intel, Nike, Road & Track, Salesforce

Films

Luz (Colorist / 2019)

The Falls: Covenant of Grace (Colorist / 2016)

The Hours Till Daylight (Colorist & Finishing Editor / 2015)

Remediation (Editor & Colorist / 2011)

The Falls (Editor / 2012)

Broadcast Series

DRIVE on NBCSN (Editor for Seasons 3 – 5 / 2016 – 2018)

Proving Grounds (Senior Editor & Colorist for Season 1 / 2018)

Off The Grid: Formula 1 (Editor for Season 3 Episode 3 “Austria” / 2016)

Education

Bachelor of Fine Arts – Film and Video

The Art Institute of Portland

Jul. 2007 – Dec 2011

Offline/Online Editor, Finishing Editor

Mission Control, Post-Production Facility

Oct. 2012 – Dec. 2017

Commercial Clients

Adidas, Amway, Bing, Black Diamond, BMW, Bridgeport Brewery, DeMarini, Google, Kroger Companies, Liberty Mutual, Logitech, Microsoft, Nike, Peak

Films

Love Eclectic (Finishing Editor / 2018)

Birds of Neptune (Finishing Editor / 2015)

Homeskillet (Finishing Editor / 2014)

The Big Lonely (Finishing Editor / 2014)

The Punishing Business (Finishing Editor / 2014)

Rodeo Dog (Finishing Editor / 2014)

The Winding Stream (Finishing Editor / 2014)

Columbia District (Finishing Editor / 2013)

Walking the Camino: Six Ways to Santiago (Finishing Editor / 2013)

Alien Boy: The Life and Death of James Chasse (Finishing Editor / 2013)

Senior Editor, Motion Graphics Artist, Colorist

Opus Creative, Ad Agency

Jan. 2011 – Oct. 2012

Commercial Clients

Adobe, Autodesk, gDiapers, Intel, Nike, Outrigger Hawaii, Procter & Gamble

Editor, Motion Graphics Artist

Magaurn Video Media, Production Company

Jan. 2008 – Dec. 2011

Commercial Clients

Gunderson Marine, Meredith Corporation, Nike Sportswear, Tire Factory

Lead Audio Technician, Camera Operator, Editor

KIFI Local News 8, Broadcast News

Feb. 2005 – Jul. 2007

Technical Proficiencies

Adobe

After Effects, Audition, Illustrator, Lightroom, Media Encoder, Photoshop, Premiere Pro

Avid

Avid Media Composer/Symphony + Nitris DS, Pro Tools HD

Blackmagic Design

DaVinci Resolve, Teranex 2D

Other

Facilis TerraBlock, FarmersWife, Google GSuite, Slack